

**AUDUBON COUNTY PLANNING AND ZONING COMMISSION
MEETING MINUTES**

Audubon County Courthouse, 318 Leroy St. #4, Audubon, Iowa (Board of Supervisor's Room), February 22nd, 2023 at 1:00 P.M.

Planning and Zoning Commission Members Present:

Virginia Mennenoh, Chairperson
Susan Osvald, Vice Chairperson
Blane Kerkhoff
Gary Rasmussen
Michael Smith
Mike Blum – Not Present

Others Present:

Mitchel Rydl, Zoning Administrator
Doug Sorensen, Audubon County Supervisor
Chris Swensen, Audubon County Attorney

The meeting was called to order at 1:05pm by Virginia Mennenoh, Chairperson.

Virginia Mennenoh opened discussion for a motion to approve the agenda. Susan Osvald made a motion to approve the agenda. Michael Smith 2nd. Vote-All in Favor.

Approval of the November 16th, 2022 meeting minutes, motion made by Blane Kerkhoff, Michael Smith 2nd, Vote-All in Favor.

Election of Chair and Vice-Chair for 2023, Nominations were to keep Virginia Mennenoh as Chairperson and to keep Susan Osvald as Vice Chairperson for the calendar year 2023. Michael Smith made the motion, Blane Kerkhoff 2nd, Vote-All in Favor.

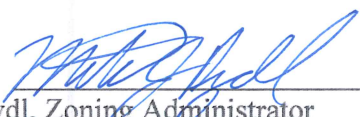
Mitchel Rydl gave an overview of the amendment to the Urban Renewal Plan with the new wind tower locations & properties and the addition of County wide projects. Doug Sorensen also added information about the Conservation projects and the new Feed Mill projects.

Virginia asked for a recommendation of the proposed amendment to the Urban Renewal Plan as to its conformity with the general comprehensive plan for the development of the County and to inform the Board of Supervisor so. All members of the Planning and Zoning Commission were in agreement that the amendment to the UR Plan conforms to the Audubon County's Comprehensive Plan.

With no other business before the Planning and Zoning Commission, Blane Kerkhoff made a motion to adjourn the meeting, Michael Smith 2nd, Vote-All in Favor. Meeting was adjourned at 1:34 P.M.



Virginia Mennenoh, Chairperson

ATTEST: 
Mitchel Rydl, Zoning Administrator